

# **Concept-NN:** **substituting complex functions in decision models with constrained representation learning**

**STRC 2021**

Brian Sifringer

- Research Goals
- Theoretical
  - Advances in DCM and DL in Transport
  - Proposed Contribution
  - Concept-NN definition
- Experimental
  - Literature in Human Trajectory Forecasting
  - Replacing complex DCM functions with Concept-NN
  - Results
- Pending Improvements
- Conclusion, Questions & Suggestions

**Representation  
Learning**

Predictive Strength



**Discrete Choice  
Modeling**

High Interpretability

**Representation  
Learning**

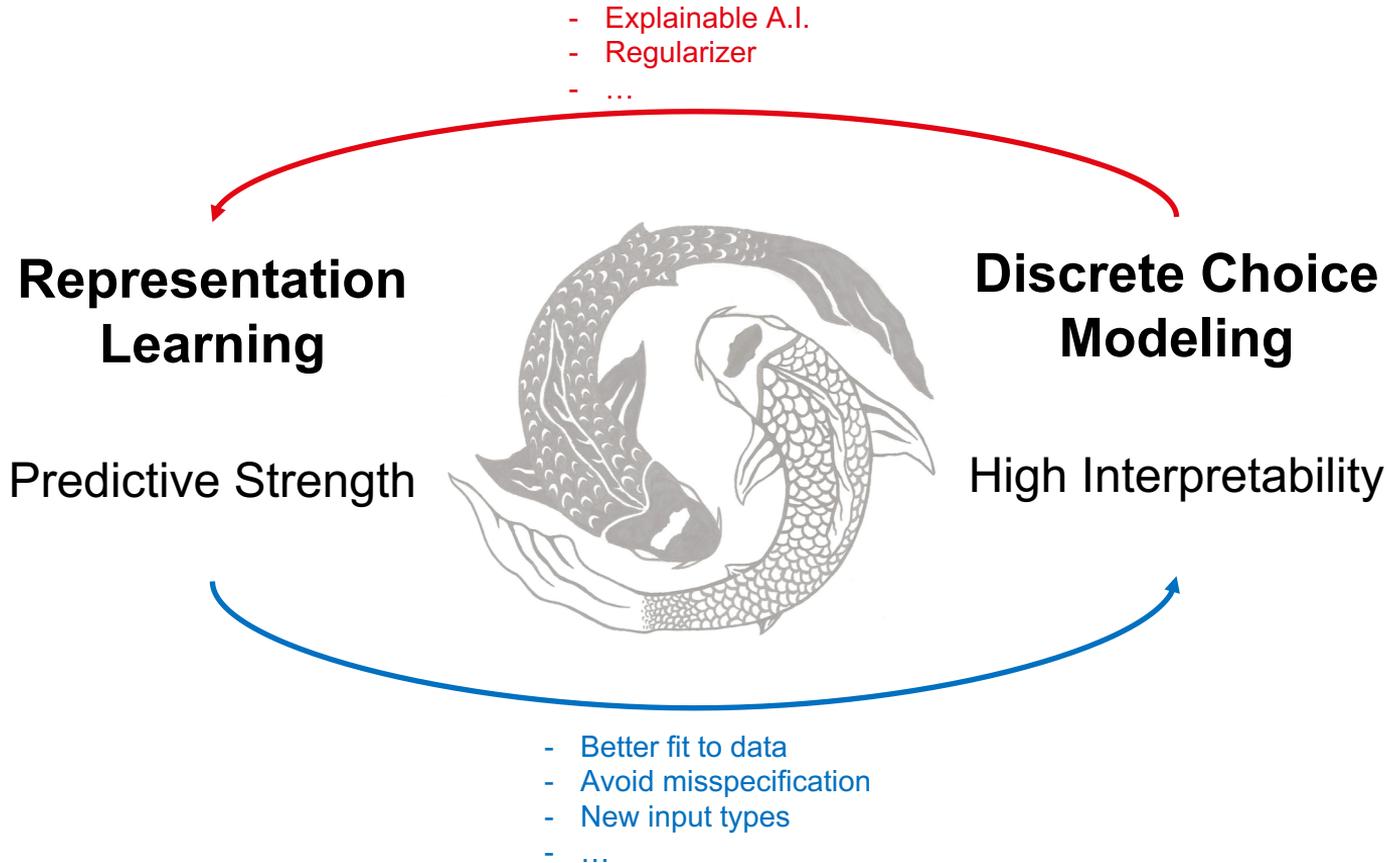
Predictive Strength



**Discrete Choice  
Modeling**

High Interpretability

- Better fit to data
- Avoid misspecification
- New input types
- ...



## Deep Learning

- Extended applications of machine learning methods [1]

## Classical

- Improving Specification [2]
- Improving Architecture [3]

[1] T. Hillel, M. Bierlaire, M. Z. Elshafie, and Y. Jin. A systematic review of machine learning classification methodologies for modelling passenger mode choice. *Journal of choice modelling*, 2021.

[2] Schindler, M., Baumgartner, B., Hruschka, H. Nonlinear effects in brand choice models: comparing heterogeneous latent class to homogeneous non-linear models. *Schmalenbach Bus. Rev.* 59 (2), 2017.

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## Deep Learning

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## Hybrid

- DL as replacing architecture [4]
- Reading econometric information from DL methods [5]
- DL in utility specification [6]

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[4] Bentz, Y., Merunka, D. Neural networks and the multinomial logit for brand choice modelling: a hybrid approach. *J. Forecast.* 19 (3), 2000

[5] S. Wang, Q. Wang, and J. Zhao. Deep neural networks for choice analysis: Extracting complete economic information for interpretation, 2018b.

[6] B. Siffringer, V. Lurkin, and A. Alahi. Enhancing discrete choice models with neural networks. In *hEART 2018–7th Symposium of the European Association for Research in Transportation conference*, 2018.

# Previous works including DL directly in parts of the utility function

- Finding missing utility specification [7]:

$$U_n = \mathbf{f}(\mathcal{X}_n; \boldsymbol{\beta}) + \mathbf{r}(\mathcal{Q}_n; \mathbf{w}) + \boldsymbol{\varepsilon}_n.$$

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- Finding better taste-functions for parameter heterogeneity [8]:

$$V_{in} = \boldsymbol{\beta}_i^{TN} (\mathbf{z}_n; \mathbf{w})' \mathbf{x}_{in}^{TN} + \boldsymbol{\beta}_i^{MNL}' f(\mathbf{x}_{in}^{MNL}, \mathbf{z}_n)$$

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- Using 'embedded representation' attribute for new input type [9,10]

$$V_n = f(\mathbf{x}_n, \beta) + r(\mathcal{Z}_n) \quad \mathcal{Z}_n \text{ is an image}$$

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[9] Van Cranenburgh, S. (2020). Blending computer vision into discrete choice models. *preprint*.

[10] B.Siffringer, A. Alahi, Add Image to my Choice, STRC 2020 - Presentation only

# Proposed contribution

- Replace complex hand-designed components of the utility with a Neural Network (NN)
- Use expert modeling to constrain input and output of the NN
- Interpretability:
  - Follow interpretability conditions
  - The output of NN is a new “representation” of its input
- In short:

$$V_n = f(\mathbf{x}_{1n}, \boldsymbol{\beta}_1) + g(\mathbf{x}_{2n}, \boldsymbol{\beta}_2) + h(\mathbf{x}_{3n}, \boldsymbol{\beta}_3)$$

- Select a meaningful subset:  $Z_n \subset X$
- Output defined as:

$$c_{*i} = c_*(\mathbf{z}_i) = a_* ((L_K \circ S_+ \circ L_h \circ S_+ \circ L_h)(\mathbf{z}_i))$$

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L: Linear layer  
S: Softplus activation  
h: hidden dimension  
K: output dimension  
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 $* \in \{+, -, 0\}$   
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 R: ReLU activation

- The final activation defines the output constraint:

positive

negative

both

$$a_+ = R_+$$

$$a_- = -(R_+)$$

$$a_0 = I$$

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$$c_*(z_i)$$

# Human Trajectory Forecasting: Prior Work

- Knowledge-Based<sup>[1, 2]</sup>
  - Hand-crafted functions designed by experts based on social concepts.
- Deep Learning<sup>[3, 4]</sup>
  - Neural network to approximate the prediction model directly from data.

■ Concept-NN: substitute complex DCM functions

[1] Helbing, & Molnár. Social force model for pedestrian dynamics. 1995

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[3] Alahi, A. *et al.* Social LSTM: Human Trajectory Prediction in Crowded Spaces. *CVPR 2016.*

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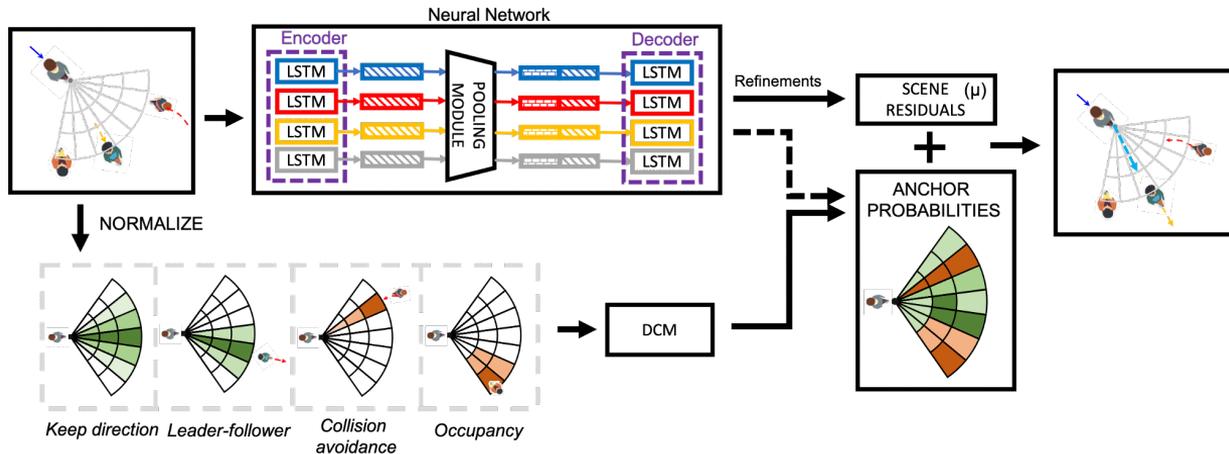
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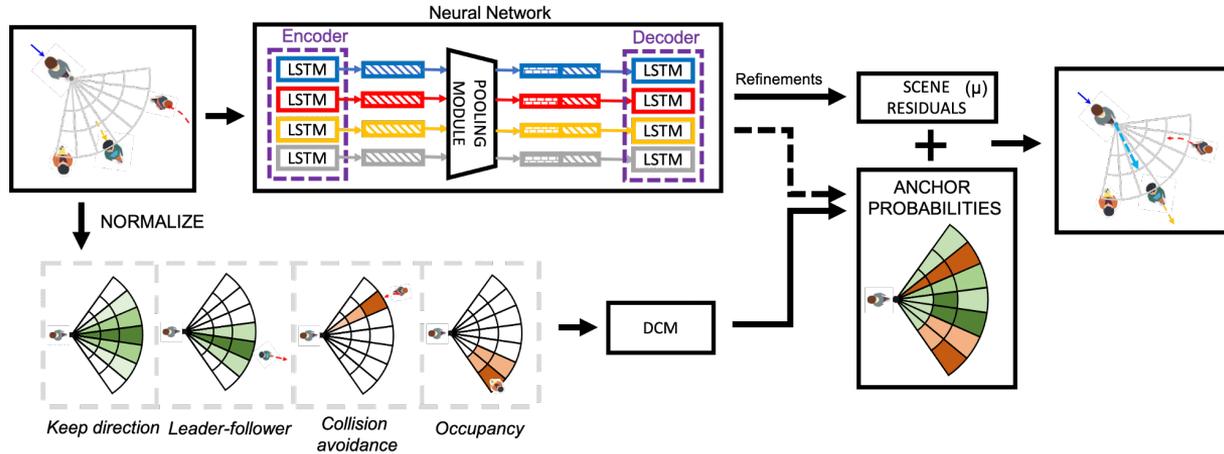
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# Human Trajectory Forecasting: Prior Work

- Knowledge-Based
    - Hand-crafted functions designed by experts based on social concepts.
  - ✓ Simple and Generalizable
  - ✓ **Model decisions can be explained**
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- Deep Learning
    - Neural network to approximate the prediction model directly from data.
  - ✓ **Model long-term dependencies**
  - ✓ **High accuracy on existing datasets**
  - ✗ Model decisions cannot be explained

Combining the best of the 2 worlds!



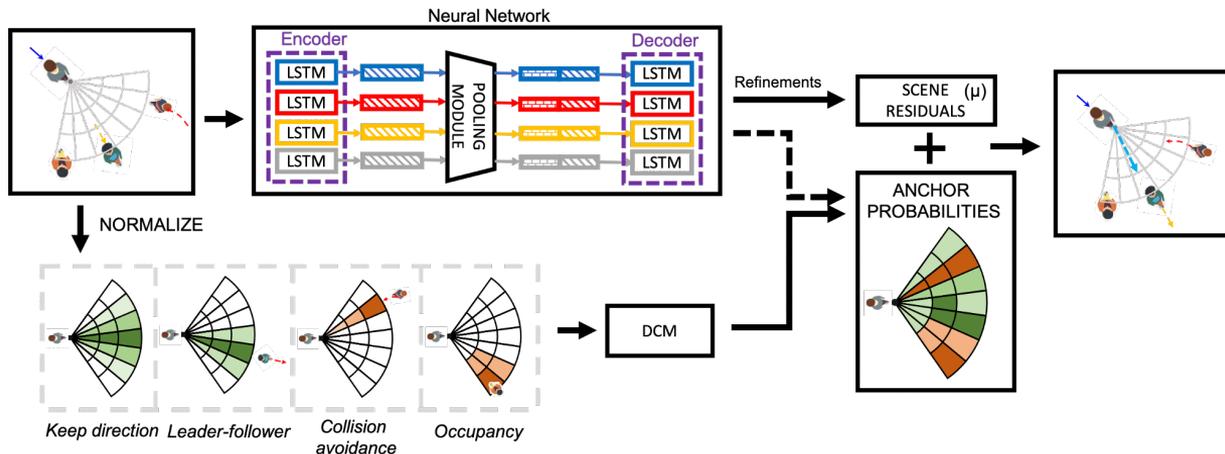


- Discretization and DCM functions for interpretability [2,3]

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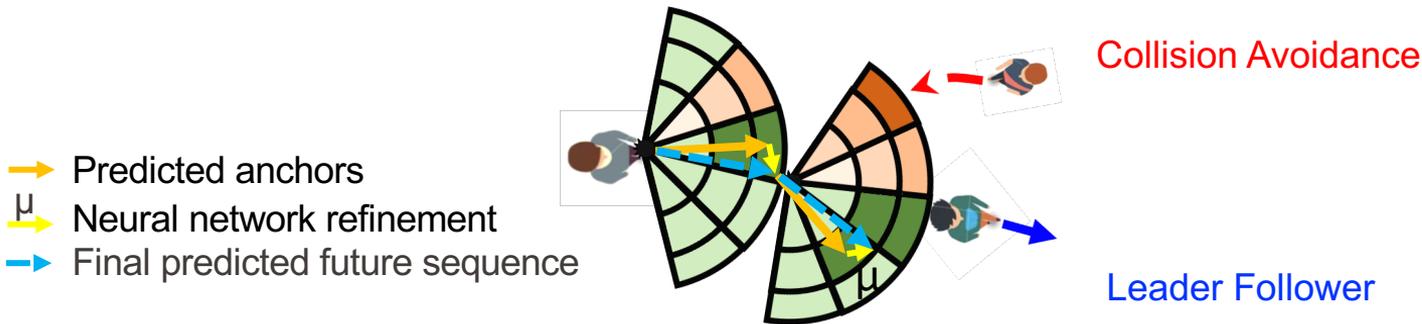
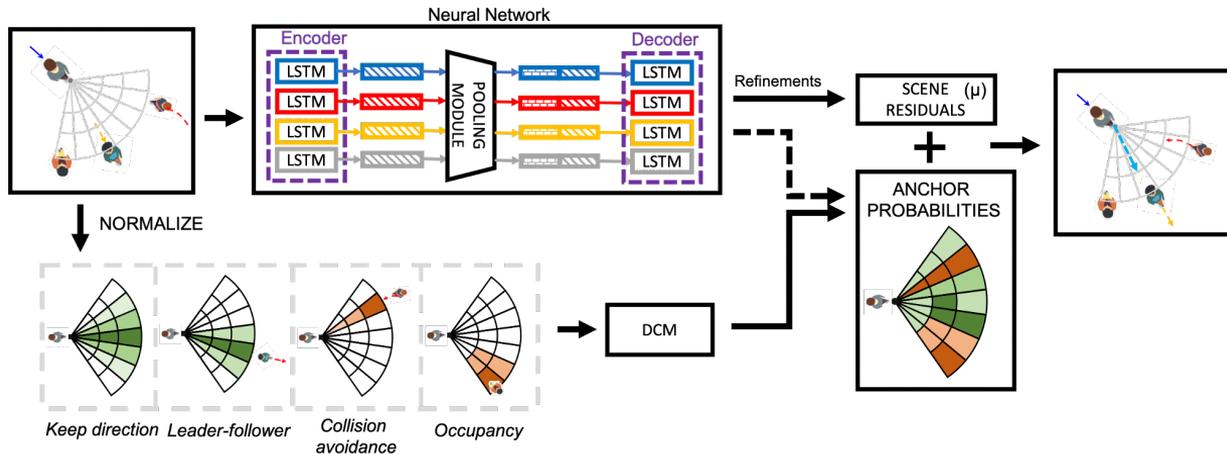
- Discretization and DCM functions for interpretability [2,3]
- NN to encode:
  - “Past trajectory” + “complex social interactions” in utility function
  - Predict residuals to project : Discrete => Continuous

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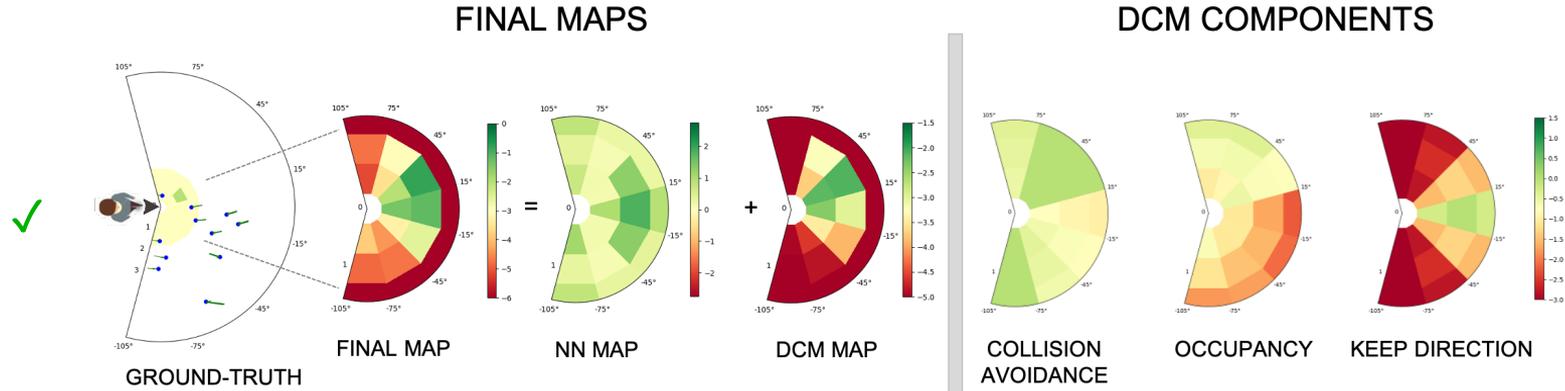
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# Prior Work: Social Anchors

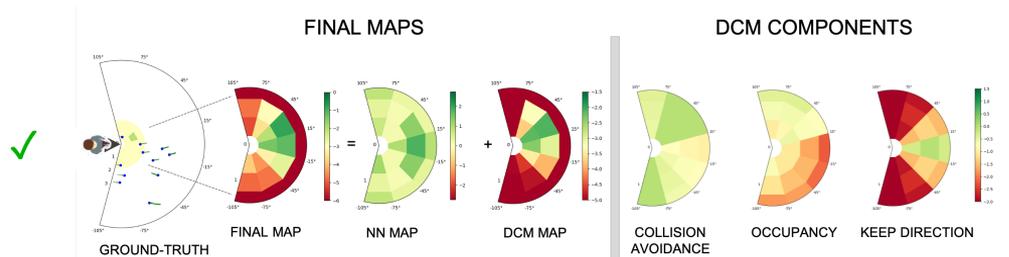


Favourable regions in green, unfavourable in red

# Prior Work: Social Anchors - Results



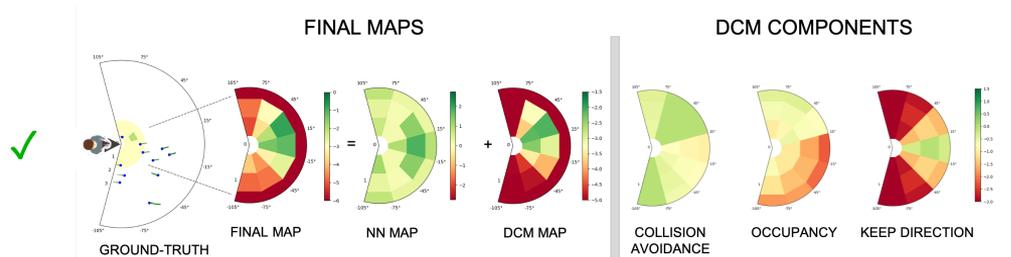
- Trajectory prediction on-par with state-of-the-art
- Added interpretability



- ✓
- ✓
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However ...

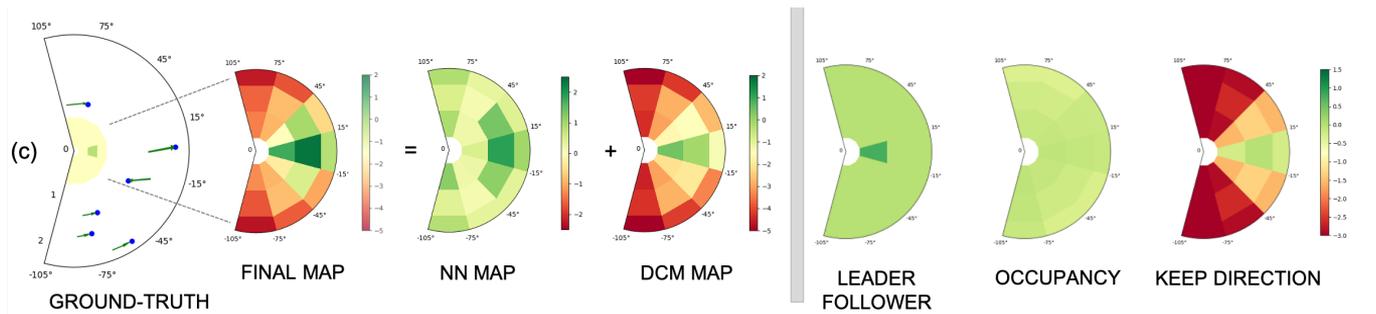
# Prior Work: Social Anchors - Results



✓

✓

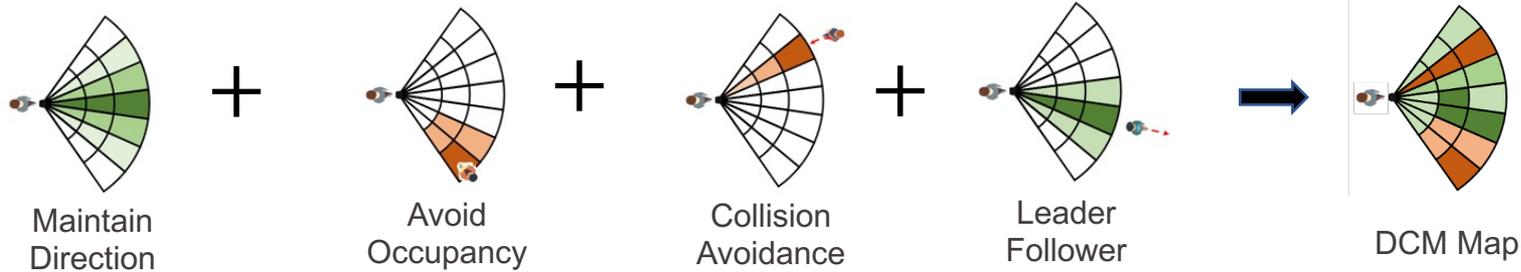
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✗

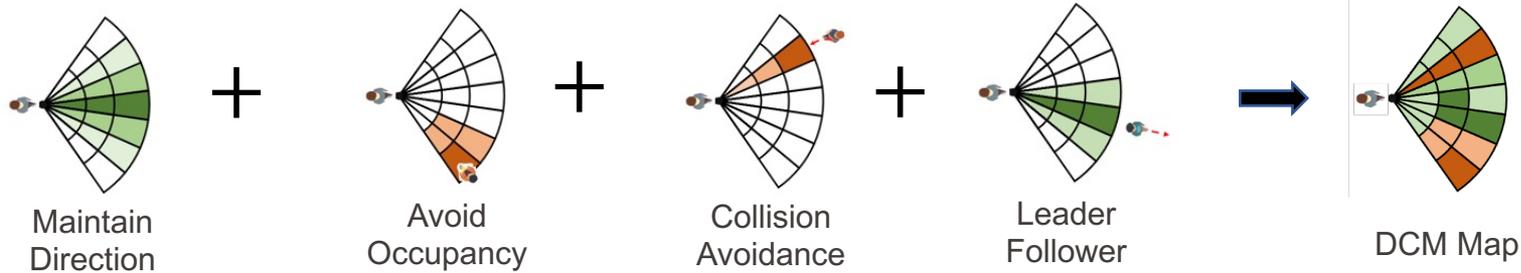
Too often, dominating result is predicted by the NN map

# Replacing complex functions with Concept-NNs



$$u(\mathbf{X}) = \underbrace{\beta_{dir} dir}_{\text{keep direction}} + \underbrace{\beta_{occ} occ}_{\text{avoid occupancy}} + \underbrace{\beta_{Ccol}}_{\text{collision avoidance}} + \underbrace{\beta_{acc} L_{acc} + \beta_{dec} L_{dec}}_{\text{leader-follower}}$$

# Replacing complex functions with Concept-NNs

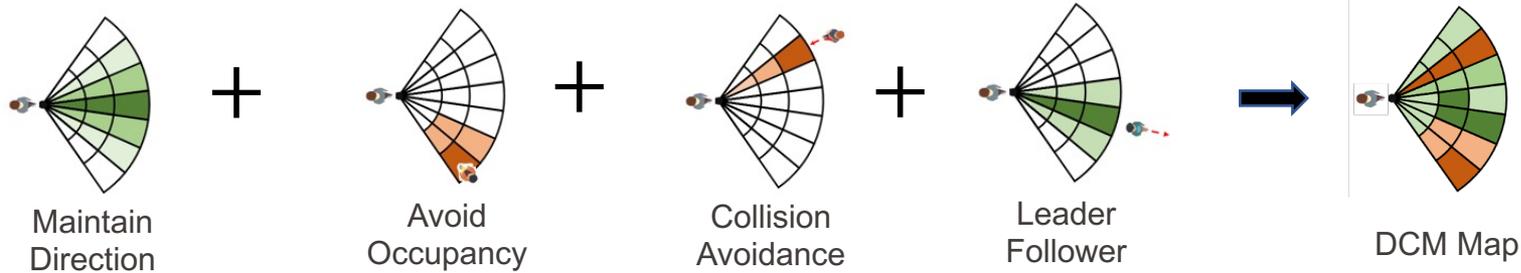


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## Details:

$$\begin{aligned}
 V_{vdn} = & \beta_{dir\_central} \mathbf{dir}_{dn} I_{d,central} \\
 & + \beta_{dir\_side} \mathbf{dir}_{dn} I_{d,side} \\
 & + \beta_{dir\_extreme} \mathbf{dir}_{dn} I_{d,extreme} + \beta_{occ} \sum_{k=1}^N I_{kd} e^{-\gamma_1 \|p_k - c_{vdn}\|} + I_{d,c} \alpha_c e^{\rho_c D_c} \Delta v_c^{\gamma_c} \Delta \theta_c^{\delta_c} \\
 & + \beta_{dec} I_{v,dec} (v_n / v_{max})^{\gamma_{dec}} + I_{v,acc} I_{d,acc}^L \alpha_{acc}^L D_L^{\rho_{acc}^L} \Delta v_L^{\gamma_{acc}^L} \Delta \theta_L^{\delta_{acc}^L} \\
 & + \beta_{accLS} I_{n,LS} I_{v,acc} (v_n / v_{maxLS})^{\gamma_{accLS}} + I_{v,dec} I_{d,dec}^L \alpha_{dec}^L D_L^{\rho_{dec}^L} \Delta v_L^{\gamma_{dec}^L} \Delta \theta_L^{\delta_{dec}^L} \\
 & + \beta_{accHS} I_{n,HS} I_{v,acc} (v_n / v_{max})^{\gamma_{accHS}}
 \end{aligned}$$

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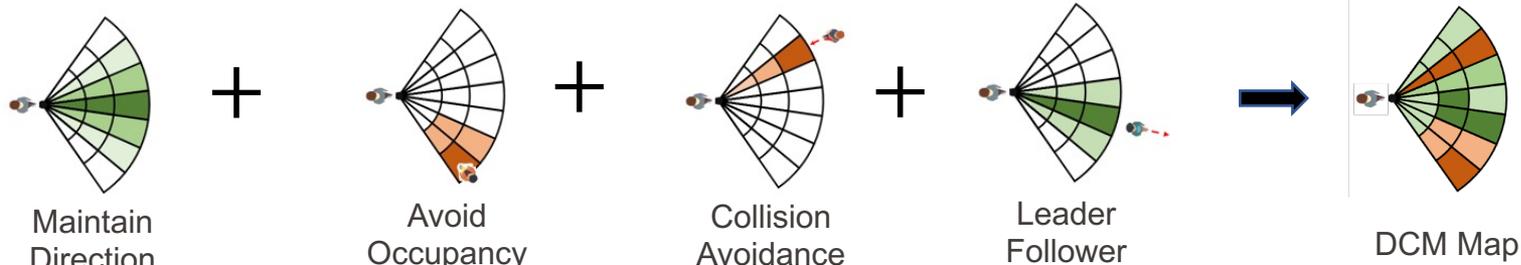
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 \end{aligned}$$

## Replace:

$$\begin{aligned}
 \rightarrow u(\mathbf{X}) = & c_0(z_{dir}^t) + c_-(z_{occ}^t) + c_-(z_{col}^t) + c_+(z_{lf}^t) \\
 \blacksquare & z_{dir}^t = \mathbf{V}_0^t \quad z_{occ}^t = \mathcal{I}_{occ} \cdot \mathbf{X}^t \quad z_{col}^t = \mathcal{I}_{col} \cdot (\mathbf{X}^t, \mathbf{V}^t) \quad z_{lf}^t = \mathcal{I}_{lf} \cdot (\mathbf{X}^t, \mathbf{V}^t)
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$$\rightarrow u(\mathbf{X}) = c_0(\mathbf{z}_{dir}^t) + c_-(\mathbf{z}_{occ}^t) + c_-(\mathbf{z}_{col}^t) + c_+(\mathbf{z}_{lf}^t)$$

$$\mathbf{z}_{dir}^t = \mathbf{V}_0^t \quad \mathbf{z}_{occ}^t = \mathcal{I}_{occ} \cdot \mathbf{X}^t \quad \mathbf{z}_{col}^t = \mathcal{I}_{col} \cdot (\mathbf{X}^t, \mathbf{V}^t) \quad \mathbf{z}_{lf}^t = \mathcal{I}_{lf} \cdot (\mathbf{X}^t, \mathbf{V}^t)$$

Rank Loss:

Average position of the ground truth anchor in the anchor selection's ranking:

Best = 1

Worst = # anchors

Method	Rank Loss	
<i>dcm</i>	1.95	} Previous
<i>dcm + nn</i>	1.45	
<i>nn</i>	1.45	
$c_{dir} + c_{lf} + c_{col}$	1.85	} Current
$c_{dir} + c_{lf} + c_{col} + c_{occ}$	1.60	
$c_{full}$	1.40	
$c_{dir} + c_{lf} + c_{col} + c_{occ} + nn$	<b>1.35</b>	

Rank Loss:

Average position of the ground truth anchor in the anchor selection's ranking:

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No Benefit

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Previous

Current

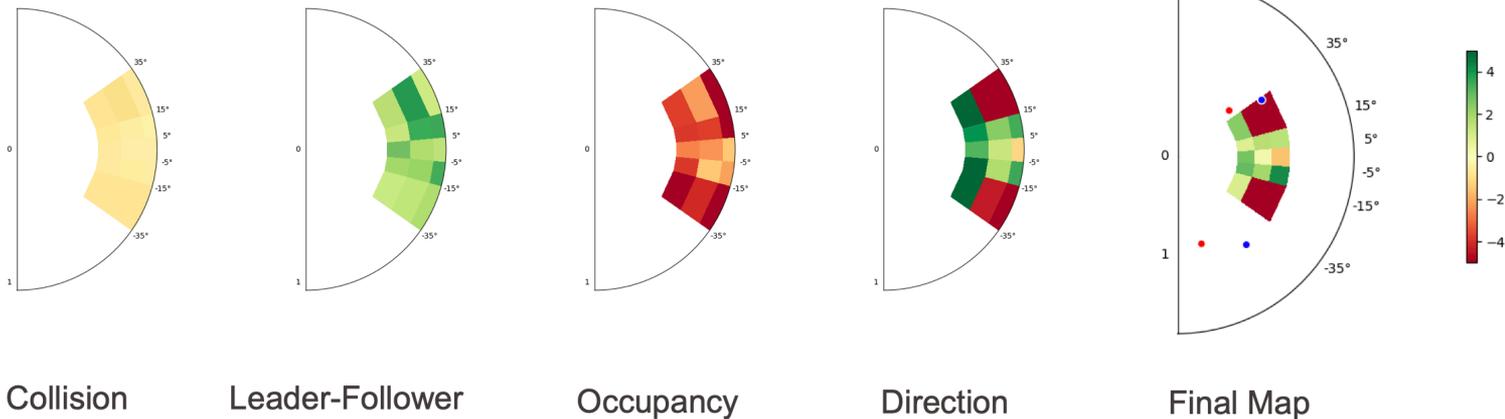
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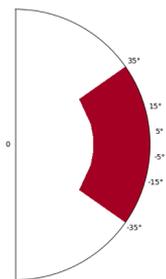
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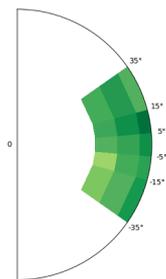
	Method	Rank Loss	
No Benefit	$dcm$	1.95	Previous
	$dcm + nn$	1.45	
	$nn$	1.45	
Benefit	$c_{dir} + c_{lf} + c_{col}$	1.85	Current
	$c_{dir} + c_{lf} + c_{col} + c_{occ}$	1.60	
	$c_{full}$	1.40	
	$c_{dir} + c_{lf} + c_{col} + c_{occ} + nn$	<b>1.35</b>	



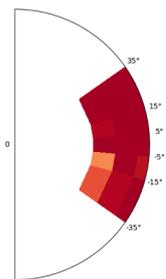
- Discovering direction function is more complex  
=> High speeds has effect on turns
- Leader-Follower and Occupancy are coherent



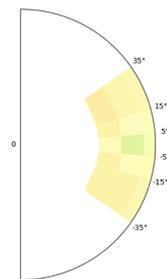
Collision



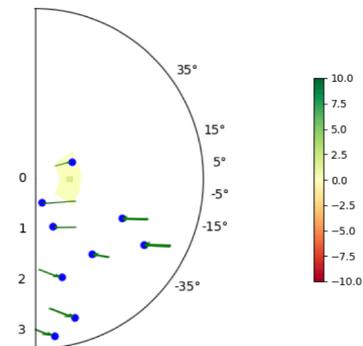
Leader-Follower



Occupancy



Direction



Ground Truth Map

- Still work to do due to design:

- High number of pedestrians saturates some outputs
- Disequilibrium with non-scaling functions (direction, past observations, etc...)

# Pending Improvements

- Currently 2 - 4% improvement on trajectory metrics
- Re-scale based on # of neighbors
- Further constrain output (e.g. area of neighbor effect)
- Train a few epochs with DCM functions as Teacher/Regularizer
- Ablation study (replace 1 concept at a time)

- Theoretically:
  - A data driven term creates a “representation” of its inputs
  - Expert modeling can make them explainable
  
- Experimentally:
  - There **are** more complex functions to be found
  - Work in progress, but encouraging results
    - More constraints
    - Help first steps training with DCM



**Thank you for your time!**

**Questions?**